



Vacancies

INTERACTION DESIGN

Lead Interaction Design Engineer

Interaction Design Engineer



Vacancies

Lead Interaction Design Engineer

Position

Full-time, Interaction Design

Your Job

As the lead of a subteam you are responsible for the output of your subteam. This means you work closely together with the management to plan the project as well as with other leads. You show and explain your results to the rest of the team and ensure communication between your subteam and other subteams. You keep an overview of all the different projects that are going on and make sure that your engineers are well-supported in their work.

As an Interaction Design Engineer you will do research and user-testing about human-drone communication. It is your and your team's job to make sure people enjoy looking and communicating with the drone. You uncover market and user insights, and iterate design prototypes accordingly.

Profile

You are the one that always takes the lead in your project groups and loves doing it. You like to collaborate and you want to bring out the best in people. You take responsibility and initiative, and you are not afraid to make critical decisions. You have a strong interest in human-drone-communication.

Asked

We are looking for an enthusiastic and ambitious student who is eager to work on multiple projects in combination with different sub-teams.

Nice to have/be

- Basic programming skills
- Communication and Organisational skills
- Experience in user-testing
- No 9 to 5 mentality
- Stress resistant

Offered

You will have a great opportunity to learn a lot about drones because your work is highly connected to the work of other subteams. You will have the chance to learn about emotion detection, a speech engine and mobile applications. Furthermore you will improve your leading and organisational capabilities.



Vacancies

Interaction Design Engineer

Position

Full-time or Part-time, Interaction Design

Your Job

As an Interaction Design Engineer you will do research and user-testing about human-drone communication. It is your and your team's job to make sure people enjoy looking and communicating with the drone. You uncover market and user insights, and iterate design prototypes accordingly. After thorough research and user-interviews, you will develop our mobile application, learn about emotion detection and implement eyes and lights on the drone.

Profile

You are interested in the interaction between humans and computers, and you like to put a creative touch to that interaction. You are not scared to think outside the box, and you enjoy working together with people. You can convert your results into modifications to the drone that will improve the human-drone interaction.

Asked

Required

- Creative
- Strong communication skills

Nice to have/be

- Experience in research with user tests
- Affinity with drones
- Analytical

Offered

You will be offered the chance to work on a drone in a way that you want to. You can try different ideas, in which you are free to choose what you want to test. You will have the chance to learn about emotion detection, a speech engine and mobile applications. You will work closely together with the other subteams, so you have the chance to exchange a lot of knowledge and learn a bunch of new skills.